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Third Semester B.E. Degree Examination, Dec.2015/Jan.2016
Object Oriented Programming with C++

Time: 3 hrs.

Max. Marks:100

**Note: Answer any FIVE full questions, selecting
atleast TWO questions from each part.**

PART – A

1.
 - a. State the important features of object oriented programming. Compare object oriented system with procedure oriented system. (08 Marks)
 - b. What is function overloading? Illustrate function overloading through swap function which swaps two integer, two double and two character data. (08 Marks)
 - c. Explain the working of an inline function with example (04 Marks)
2.
 - a. Define the term class and objects. Write a C++ program to define a class complex with real and imaginary as data members and get_data(), add() and display_Data() as member function to read, add and display complex object. (08 Marks)
 - b. Explain with example different types of constructors. (08 Marks)
 - c. Explain with an example the role of static data member in a class to count the number of object created in a program. (04 Marks)
3.
 - a. Explain how “new” and “delete” operator manages memory allocation/de-allocation dynamically. (08 Marks)
 - b. What are friend functions? Why is it required? Explain with the help of a suitable example. (06 Marks)
 - c. Write a C++ program to arrange a set of integers and floating point values in ascending order by using template functions. (06 Marks)
4.
 - a. What is inheritance? Explain with example different types of inheritance in C++. (10 Marks)
 - b. With an example, explain the effect of private, protected and public access specifier. When a base class is inherited by a derived class? (10 Marks)

PART – B

5.
 - a. With the illustration code, explain how the constructors and destructors are involved when a derived class object is created. (10 Marks)
 - b. What is the ambiguity that might arise in multiple inheritances? How to overcome this? Explain with an example. (06 Marks)
 - c. Explain methods of restoring the original access specification of a base class members when it is inherited as private. (04 Marks)
6.
 - a. What is virtual function? Explain with an example. How virtual function can be used to implement the runtime polymorphism? (08 Marks)
 - b. Explain with an example pure virtual function. (06 Marks)
 - c. Explain how virtual functions are hierarchical with an example. (06 Marks)
7.
 - a. What are various IOStreams in C++? Give the stream class hierarchy. (10 Marks)
 - b. Describe the use of following manipulators :
i) setw() ii) setfill() iii) setprecision() iv) setioflags() v) resetioflags(). (10 Marks)
8.
 - a. What is exception handling? Explain with an example how exception is handled in C++. (10 Marks)
 - b. What are standard template library? List and explain any five member function from vectors and lists class in STL. (10 Marks)

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